

In this Document you will list all the mods that will be in the 2.0 version of the pack, they will be tested in 100's of scenarios, do not add boxes without permission from Cole (Unless its from Server/Client only mods section)

IF YOU ADD A MOD MAKE SURE TO ADD ANY BUG FIX/Addon MODS THAT IT HAS

Pack will not be released until January 2016 at the latest

Client Only Mods

Mod Name	Public Perm. Status	Private Perm. Status
Not Enough Items		
Inventory Tweaks		
Journey Map (Client)		
Armor Status HUD		
Potion Effects HUD		
WAILA		
WAILA Harvestability		
NEI Addons		

Server Only Mods

Mod Name	Public Perm. Status	Private Perm. Status
Journey Map (Server)		
OPIS		
EiraIRC		
Morpheus		

Both Client and Server Side Mods

Mod Name	Public Perm. Status	Private Perm. Status
Botania		
Witchery		
Thaumcraft		
Storage Drawers		
Runic Dungeons		

Mod Name	Public Perm. Staus	Private Perm Status
Project Red		
Refined Relocation		
Redlogic		
Random Things		
PretalGun		
Agricraft		
Magical Crops		
Open Blocks		
Netherores		
Mystcraft		
Hardcore Ender Expansion		
Extra Utilitys		
Ender Zoo		
Ender Tech		
Ender Storage		
Draconic Evolution		
Dragonapi		
Decocraft		
Chromaticraft		
Chisel		
BuildCraft		
Blood Magic		
Big Reactors		
BiblioCraft		
Better Storage		

Mod Name	Public Perm. Staus	Private Perm Status
Applied Energistics 2		
Adventure Backpack		
Battle Gear 2		
Industrial Craft 2		
Railcraft		
Wireless Redstone CBE		
Tinkers Constructor		
Tardis		
RF Tools		
QuiverBow		
Pneumatic Craft		
Morph		
MineFactory Reloaded		
Iron Backpacks		
GraveStone		
Ars Magica 2		
Baubles		
Galacticraft		
MultiMine		
Mechanism-Tools Generators		
Mekanism		
BiomesOPlenty		
Flan's Mod		
Engineer's Toolbox		

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Mod Name	Public Perm. Staus	Private Perm Status